

Don't Roll the Dice with Gambling in the U.S.

ITECHLAW Webinar

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Join us for a webinar to discuss the frenzy of legal activity with U.S. gambling laws and gambling-related legal issues with video games and esports. Federal and state gambling laws have changed more in the past few years than they have in a long time. Significant state law changes have occurred concerning online gambling, sports betting, fantasy sports, and skilled-based games, to name a few. The major federal law prohibiting states from authorizing sports betting (PASPA) was struck down as unconstitutional and the Department of Justice reversed its opinion in the scope of the federal law that prohibits certain interstate betting (the Wire Act). The evolution of certain aspects of games by the game industry—particularly those involving loot boxes, casino-style games, and chance-based mechanics with virtual items—has raised the perception of certain gambling-related issues and has led to lawsuits. Despite being prohibited by game publishers, players' engagement in unauthorized activities (e.g., selling virtual items on secondary markets and "skin gambling") have exacerbated these issues. The financial success of these monetization techniques has led to greater legal scrutiny. The rise of eSports has also implicated sport betting issues.

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Attorneys

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