

Sheppard Mullin Represents Sony Interactive Entertainment in Agreement to Acquire Insomniac Games

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Sheppard Mullin represented Sony Interactive Entertainment (“SIE”) **in its agreement to acquire** Insomniac Games, a leading game developer and long-time partner of SIE. Insomniac Games is the developer of PlayStation®4’s *Marvel’s Spider-Man*, one of 2018’s most highly-acclaimed PS4™ games, and the hugely popular PlayStation® *Ratchet & Clank* franchise. Financial terms were not disclosed.

Upon completion of the acquisition, Insomniac Games will join the global development operation of Sony Interactive Entertainment Worldwide Studios (“SIE WWS”). Insomniac Games is the 14th studio to join the SIE WWS family.

The Sheppard Mullin team was led by partner Stephanie Zeppa and associates Daniel Belzer and Omar Hashim and included support from Rachel Tarko Hudson, Frank Dworak, Jim Gatto, Jennifer Redmond and Greg Schick.

[Click here to read the press release.](#)

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